

Root optimization of polynomials in the number field sieve

Shi Bai

Research School of Computer Science
Australian National University
`shih.bai@gmail.com`

Richard P. Brent
Mathematical Sciences Institute
Australian National University
Australia

Emmanuel Thomé
INRIA Nancy
Villers-lès-Nancy
France

Abstract

The general number field sieve (GNFS) is the most efficient algorithm known for factoring large integers. It consists of several stages, the first one being polynomial selection. The quality of the chosen polynomials in polynomial selection can be modelled in terms of size and root properties. In this paper, we describe some algorithms for selecting polynomials with very good root properties.

1 The general number field sieve

The general number field sieve [11] is the most efficient algorithm known for factoring large integers. It consists of several stages including polynomial selection, sieving, filtering, linear algebra and finding square roots.

Let n be the integer to be factored. The number field sieve starts by choosing two irreducible and coprime polynomials $f(x)$ and $g(x)$ over \mathbb{Z} which share a common root m modulo n . In practice, the notations $F(x, y)$ and $G(x, y)$ for the homogenized polynomials corresponding to f and g are often used. We want to find many coprime pairs $(a, b) \in \mathbb{Z}^2$ such that the polynomials values $F(a, b)$ and $G(a, b)$ are simultaneously smooth with respect to some upper bound B . An integer is smooth with respect to bound B (or B -smooth) if none of its prime factors are larger than B . The lattice sieving [16] and line sieving [4] are commonly used to identify such pairs (a, b) . The running-time of sieving depends on the quality of the chosen polynomials in polynomial selection, hence many polynomial pairs will be generated and optimized in order to produce a best one.

This paper discusses algorithms for root optimization in polynomial selection in the number field sieve. We mainly focus on polynomial selection with two polynomials, one of which is a linear polynomial.

2 Polynomial selection

For large integers, most methods [4, 9, 10, 13, 14] use a linear polynomial for $g(x)$ and a quintic or sextic polynomial for $f(x)$. Let $f(x) = \sum_{i=0}^d c_i x^i$ and $g(x) = m_2 x - m_1$. The standard method to generate such polynomial pairs is to expand n in base- (m_1, m_2) so $n = \sum_{i=0}^d c_i m_1^i m_2^{d-i}$.

The running-time of sieving depends on the smoothness of the polynomial values $|F(a, b)|$ and $|G(a, b)|$. Let $\Psi(x, x^{1/u})$ be the number of $x^{1/u}$ -smooth integers below x for some u . The Dickman-de Bruijn function $\rho(u)$ [7] is often used to estimate $\Psi(x, x^{1/u})$. It can be shown that

$$\lim_{x \rightarrow \infty} \frac{\Psi(x, x^{1/u})}{x} = \rho(u).$$

The Dickman-de Bruijn function satisfies the differential equation

$$u\rho'(u) + \rho(u-1) = 0, \quad \rho(u) = 1 \quad \text{for } 0 \leq u \leq 1.$$

It may be shown that ρ satisfies the asymptotic estimate

$$\log(\rho(u)) = -(1 + o(1))u \log u \quad \text{as } u \rightarrow \infty.$$

For practical purposes, the frequency of smooth numbers can be approximated by the Canfield-Erdős-Pomerance theorem, which can for example be stated as follows [8].

Theorem 2.1. *For any fixed $\epsilon > 0$, we have*

$$\Psi(x, x^{1/u}) = xu^{-u(1+o(1))}$$

as $x^{1/u}$ and u tends to infinity, uniformly in the region $x \geq u^{u/(1-\epsilon)}$.

It is desirable that the polynomial pair can produce many smooth integers across the sieve region. This heuristically requires that the size of polynomial values is small in general. In addition, one can choose an algebraic polynomial $f(x)$ which has many roots modulo small prime powers. Such a choice is driven by inheritance of practices which already date back to the CFRAC era, where suitable multipliers were chosen precisely in order to optimize this very property [12, 17]. Then the polynomial values are likely to be divisible by small prime powers. This may increase the smoothness chance for polynomial values. We describe some methods [9, 14] to estimate and compare the quality of polynomials.

2.1 Sieving test

A sieving experiment over short intervals is a relatively accurate method to compare polynomial pairs. It is often used to compare several polynomial candidates in the final stage of the polynomial selection. Ekkelkamp [5] also described a method for predicting the number of relations needed

in the sieving. The method conducts a short sieving test and simulates relations based on the test results. Experiments show that the prediction of the number of relations is within 2% of the number of relations needed in the actual factorization.

2.2 Size property

Let (a, b) be pairs of relatively prime integers in the sieving region Ω . For the moment, we assume that a rectangular sieving region is used where $|a| \leq U$ and $0 < b \leq U$. We also assume that polynomial values $|F(a, b)|$ and $|G(a, b)|$ behave like random integers of similar size. The number of sieving reports (coprime pairs that lead to smooth polynomial values) can be approximated by

$$\frac{6}{\pi^2} \iint_{\Omega} \rho\left(\frac{\log|F(x, y)|}{\log B}\right) \rho\left(\frac{\log|G(x, y)|}{\log B}\right) dx dy$$

The multiplier $6/\pi^2$ accounts for the probability of a, b being relatively prime.

Since G is a linear polynomial, we may assume that $\log(|G(a, b)|)$ does not vary much across the sieving region. A simplified approximation to compare polynomials (ignoring the constant multiplier) is to compare

$$\iint_{\Omega} \rho\left(\frac{\log|F(x, y)|}{\log B}\right) dx dy. \quad (1)$$

The base- (m_1, m_2) expansion [9, 10] gives polynomials whose coefficients are $O(n^{1/(d+1)})$. The leading coefficients c_d and c_{d-1} are much smaller than $n^{1/(d+1)}$. The coefficient c_{d-2} is slightly smaller than $n^{1/(d+1)}$. For such polynomials, it is often better to use a skewed sieving region where the sieving bounds for a, b have ratio s , while keeping the area of the sieving region $2U^2$. The sieving bounds become $|a| \leq U\sqrt{s}$ and $0 < b \leq U/\sqrt{s}$. Each monomial in the polynomial is bounded by $c_i U^d s^{i-d/2}$.

In the integral (1), computing ρ is time-consuming, especially if there are many candidates. We can use some coarser approximations. Since $\rho(u)$ is a decreasing function of u , we want to choose a polynomial pair such that the size of $|F(a, b)|$ and $|G(a, b)|$ is small on average over all (a, b) . This roughly requires that the coefficients of the polynomials are small in absolute value. We can compare polynomials by the logarithm of a L^2 -norm for polynomial $F(x, y)$ by

$$\frac{1}{2} \log \left(s^{-d} \int_{-1}^1 \int_{-1}^1 F^2(xs, y) dx dy \right). \quad (2)$$

where s is the skewness of sieving region. Polynomials which minimize the expression 2 are expected to be better than others.

2.3 Root property

If a polynomial $f(x)$ has many roots modulo small prime powers, the polynomial values may behave more smoothly than random integers of

about the same size. Boender, Brent, Montgomery and Murphy [3, 13, 14, 15] described some quantitative measures of this effect (root property).

Let p be a fixed prime. Let $\nu_p(x)$ denote the exponent of the largest power of p dividing the integer x and $\nu_p(0) = \infty$. Let S be a set of integers. We use (the same) notation $\nu_p(S)$ to denote the expected p -valuation of $x \in S$. If integers in S are random and uniformly distributed¹, the expected p -valuation $\nu_p(S)$ is

$$\nu_p(S) = \mathbb{E}_{x \in S} [\nu_p(x)] = \Pr(\nu_p \geq 1) + \Pr(\nu_p \geq 2) + \cdots = \frac{1}{p} + \frac{1}{p^2} + \cdots = \frac{1}{p-1}.$$

Thus, in an informal (logarithmic) sense, an integer s in S contains an expected power $p^{1/(p-1)}$.

Let now S be a set of polynomial values $f(x)$. We use (the same) notation $\nu_p(S)$ (or $\nu_p(f)$) to denote the expected p -valuation of the polynomial values S . Hensel's lemma gives conditions when a root of $f \pmod{p^e}$ can be lifted to a root of $f \pmod{p^{e+1}}$.

Lemma 2.2 (Hensel's lemma). *Let r_1 be a root of $f(x)$ modulo an odd prime p .*

1. *If r_1 is a simple root, $f(x) \pmod{p^e}$ has an unique root $r_e \equiv r_1 \pmod{p}$ for each $e > 1$.*
2. *If r_e is a multiple root² of $f \pmod{p^e}$ for $e \geq 1$, there are two possible cases. If $p^{e+1} \mid f(r_e)$, then $\forall i \in [0, p)$, $p^{e+1} \mid f(r_e + ip^e)$. If $p^{e+1} \nmid f(r_e)$, r_e cannot be lifted to a root modulo p^{e+1} .*

Assume now that the integers x leading to the values $f(x) \in S$ are uniformly random. There are two cases. First, suppose $p \nmid \Delta$, the discriminant of $f(x)$. p is an unramified prime. Then $f(x) \pmod{p}$ has only simple roots. Let n_p be the number of roots. The expected p -valuation of polynomial values is $\nu_p(f) = n_p/(p-1)$ (apply the formula above, using $\Pr(\nu_p \geq e) = n_p/p^e$).

The second case is when $p \mid \Delta$. Here one may get multiple roots. The expected p -valuation may be obtained by counting the number of lifted roots.

In the number field sieve, we want to know the expected p -valuation of homogeneous polynomial values $F(a, b)$, where (a, b) is a pair of coprime integers, and $F(x, y)$ is the homogenous polynomial corresponding to $f(x)$. We assume in the following that (a, b) is a uniformly random pair of coprime integers. We have

$$\nu_p(F(a, b)) = \nu_p(F(\lambda a, \lambda b)) \tag{3}$$

for any integer λ coprime to p . A pair of coprime integers (a, b) maps to a point $(a : b)$ on the projective line $\mathbf{P}^1(\mathbb{F}_p)$. Because of property (3) above, pairs for which $\nu_p(F(a, b)) > 0$ correspond to the points of the zero-dimensional variety on $\mathbf{P}^1(\mathbb{F}_p)$ defined by the polynomial F .

¹We consider integer random variables within a large enough bounded sample space.

²We say that r_e is a multiple root of $f \pmod{p^e}$ if $f'(r_e) \equiv 0 \pmod{p}$.

The projective line $\mathbf{P}^1(\mathbb{F}_p)$ has $p+1$ points, consisting of p affine points which can be represented as $(x : 1)$ with $x \in \mathbb{F}_p$, together with the point at infinity $(1 : 0)$. Among these, the zeroes of F correspond, for affine points $(x : 1)$, to affine roots $x \in \mathbb{F}_p$ of the dehomogenized polynomial f . The point at infinity is a zero of F if and only if the leading coefficient c_d of f cancels modulo p . If F has a total of n_p affine and projective zeroes in $\mathbf{P}^1(\mathbb{F}_p)$, then $F(a, b)$ for coprime (a, b) is divisible by p with probability $n_p/(p+1)$.

It is also possible to look at (a, b) modulo a prime power p^e . Then (a, b) maps to an equivalence class $(a : b)$ on the projective line over the ring $\mathbb{Z}/p^e\mathbb{Z}$. The p -valuation of F at $(a : b) \in \mathbf{P}^1(\mathbb{Z}/p^e\mathbb{Z})$ (an integer between 0 and $e-1$, or “ e or more”) conveys the information of what happens modulo p^e . There are $p^e + p^{e-1}$ points in $\mathbf{P}^1(\mathbb{Z}/p^e\mathbb{Z})$ (p^e affine points of the form $(x : 1)$, while the remaining p^{e-1} points at infinity are written as $(1 : py)$). A coprime pair (a, b) chosen at random maps therefore to a given point in $\mathbf{P}^1(\mathbb{Z}/p^e\mathbb{Z})$ with probability $1/(p^{e-1}(p+1))$.

Given an unramified p , let $F(x, y) \pmod{p}$ have n_p affine and projective roots (zeroes on $\mathbf{P}^1(\mathbb{F}_p)$). In application of the Hensel Lemma (applied to f at an affine root x , or to $p^{d-1}f(\frac{1}{py})$ above the possible projective root), there is a constant number n_p of points $(a : b) \in \mathbf{P}^1(\mathbb{Z}/p^e\mathbb{Z})$ such that $\nu_p(F(a : b)) \geq e$, as e grows. The expected p -valuation $\nu_p(F)$ is thus:

$$\nu_p(F) = \sum_{e=1}^{\infty} \frac{n_p}{p^{e-1}(p+1)} = \frac{n_p p}{p^2 - 1}. \quad (4)$$

For ramified p , simply counting the number n_p of affine and projective roots modulo p is not sufficient to deduce $\nu_p(F)$. More careful computation is needed modulo prime powers, which is addressed in Sections 4 and 5.2.

Murphy [14, p. 49] defines the $\alpha(F)$ function to compare the cumulative expected p -valuation of polynomial values to random integers of similar size. $\alpha(F)$ can be considered as the logarithmic benefit of using polynomials values compared to using random integers.

$$\alpha(F) = \sum_{\substack{p \leq B \\ p \text{ prime}}} \left(\frac{1}{p-1} - \nu_p(F) \right) \log p.$$

where the summand rewrites as $\left(1 - \frac{n_p p}{p+1} \right) \frac{\log p}{p-1}$ when p is unramified. In the number field sieve, $\alpha(F)$ is often negative since we are interested in the case when $F(x, y)$ has more than one root.

2.4 Steps in polynomial selection

Polynomial selection can be divided into three steps: polynomial generation, size optimization and root optimization.

In the polynomial selection, we first generate good polynomials in terms of the size property. Two efficient algorithms are given by Kleinjung [9, 10]. Once we have generated some polynomial pairs $(f(x) = g(x) = m_2x - m_1)$ of relatively good size, the size and root properties of these polynomials can be further optimized using translation and rotation.

- Translation of $f(x)$ by k gives a new polynomial $f_k(x)$ defined by $f_k(x) = f(x + k)$. The root of $f_k(x)$ is $m_1/m_2 - k \pmod{n}$. The linear polynomial $g_k(x)$ is $m_2x - m_1 + km_2$. Translation only affects the size property.
- Rotation by a polynomial $\lambda(x)$ gives a new polynomial $f_{\lambda(x)}(x)$ defined by $f_{\lambda(x)}(x) = f(x) + \lambda(x)(m_2x - m_1)$. The linear polynomial is unchanged $g_{\lambda(x)}(x) = g(x) = m_2x - m_1$. The root is unchanged. $\lambda(x)$ is often a linear or quadratic polynomial, depending on n and the skewness of $f(x)$. Rotation can affect both size and root properties.

Given a polynomial pair, translation and rotation are used to find a polynomial of smaller (skewed) norm (cf Equation (2)). This is called size optimization.

Many polynomials can have comparable size after size optimization. We produce and choose the best polynomials in terms of good α -values. This requires that the polynomials have many roots modulo small prime and prime powers. This step is referred to as root optimization.

Given $f(x)$ (or $F(x, y)$), we can use polynomial rotation to find a related polynomial $f_{\lambda(x)}(x)$ (or $F_{\lambda(x)}(x, y)$) which has a smaller α but similar size. Polynomial rotation may also increase the size of trailing coefficients. However, if the skewness of the polynomial is large, the size property of the polynomial may not be altered significantly. Hence there is some room for rotation if the skewness is large. As an indication of this, the skewed L^∞ norm of f , defined as $\max_i |s^{i-d/2} f_i|$, remains unchanged for $f_{\lambda}(x)$ as long as the trailing coefficients of $f_{\lambda}(x)$ do not dominate. This is true for the polynomials generated by the algorithm [10], where the skewness for the polynomials is likely to be large.

We discuss some algorithms for root optimization in the following sections.

3 Root sieve

We focus on root optimization for quintic and sextic polynomials in this chapter. Given a polynomial pair (f, g) , we want to find a rotated polynomial with similar size but better root properties. We consider linear rotations defined by $f_{u,v}(x) = f(x) + (ux + v)g(x)$. We want to choose (u, v) such that $f_{u,v}(x)$ has a small α -value.

The straightforward way is to look at individual polynomials $f_{u,v}(x)$ for all possible (u, v) 's and compare their α -values. This is time-consuming and impractical since the permissible bounds on U, V are often huge.

Murphy [14, p. 84] describes a sieve-like procedure, namely the root sieve, to find polynomials with good root properties. It is a standard method to optimize the root property in the final stage of polynomial selection. We describe Murphy's root sieve in Algorithm 1. Let B be the bound for small primes and U, V be bounds for the linear rotation. The root sieve fills an array with estimated α -values. The α -values are estimated from p -valuation for small primes $p \leq B$. Alternatively, it is sufficient to calculate the summation of the weighted p -valuation $\nu_p(F) \log p$

for the purpose of comparison. The idea of the root sieve is that, when r is a root of $f_{u,v}(x) \pmod{p^e}$, it is also a root of $f_{u+ip^e, v+jp^e}(x) \pmod{p^e}$.

Algorithm 1: Murphy's root sieve

input : a polynomial pair f, g ; integers U, V, B ;
output: an array of approximated α -values of dimension $U \times V$;

```

1 for  $p \leq B$ ,  $p$  prime do
2   for  $e$  where  $p^e \leq B$  do
3     for  $x \in [0, p^e - 1]$  do
4       for  $u \in [0, p^e - 1]$  do
5         compute  $v$  in  $f(x) + (ux + v)g(x) \equiv 0 \pmod{p^e}$ ;
6         update  $\nu_p(f_{u+ip^e, v+jp^e})$  by sieving;
```

In general, the root sieve does not affect the projective roots significantly. It is sufficient to only consider the affine roots' contribution to the α -value. In the end, we identify good slots (those with small α -values) in the sieving array. For each slot (polynomial), we can compute a more accurate α -value with a large bound B and re-optimize its size.

We consider the asymptotic complexity of Murphy's root sieve.

$$\begin{aligned}
\sum_{\substack{p \leq B \\ p \text{ prime}}} \left(\sum_{e=1}^{\lfloor \frac{\log B}{\log p} \rfloor} p^e p^e \left(O(1) + \frac{UV}{p^{2e}} \right) \right) &= O\left(\frac{B^3}{\log B}\right) + UV \sum_{\substack{p \leq B \\ p \text{ prime}}} \left\lfloor \frac{\log B}{\log p} \right\rfloor \\
&\approx UV \log B \int_2^B \frac{1}{\log^2 p} dp \\
&= O\left(UV \frac{B}{\log B}\right).
\end{aligned}$$

We are interested in small primes and hence $B/\log B$ is small. The sieving bounds U, V dominate the running-time $O(UVB/\log B)$.

4 A faster root sieve

In the root sieve, we identify the number of roots of "rotated" polynomials $f_{u,v}(x)$ for small primes and prime powers. In most cases, the roots are simple, and hence their average p -valuation follows Equation (4). There is no need to count the lifted roots for them. We describe a faster root sieve based on this idea.

We use the following facts based on Hensel's lemma. Suppose r_1 is a simple root of $f(x) \pmod{p}$. There exists a unique lifted root r_e of $f(x) \pmod{p^e}$ for each $e > 1$. In addition, each lifted root r_e is a simple root of $f(x) \pmod{p}$. For convenience, we say r_e is a simple root of $f(x) \pmod{p^e}$ if $f'(r_e) \not\equiv 0 \pmod{p}$.

Let r_e be a simple root of a rotated polynomial $f_{u,v}(x) \pmod{p^e}$ for $e \geq 1$. It is clear that $f_{u+ip^e, v+jp^e}(x) \equiv f_{u,v}(x) \pmod{p^e}$ for integers i, j . It follows that r_e is also a simple root of the rotated polynomials

$f_{u+ip^e, v+jp^e}(x) \pmod{p^e}$. Given a simple root r_1 of a polynomial $f_{u,v}(x) \pmod{p}$, the contribution of the root r_1 to $\nu_p(F_{u,v})$ is $p/(p^2-1)$. We can update the score³ for all rotated polynomials $f_{u+ip, v+jp}(x)$ in a sieve.

If r_e is a multiple root of $f(x) \pmod{p^e}$ for some $e \geq 1$, there are two possible cases. If $f(r_e) \equiv 0 \pmod{p^{e+1}}$, then $\forall l \in [0, p)$, $f(r_e + lp^e) \equiv 0 \pmod{p^{e+1}}$. There are p lifted roots r_{e+1} satisfying $r_{e+1} = (r_e + lp^e) \equiv r_e \pmod{p^e}$, $\forall l \in [0, p)$. In addition, the lifted roots r_{e+1} are multiple since $f'(r_{e+1}) \equiv 0 \pmod{p}$. On the other hand, if $f(r_e) \not\equiv 0 \pmod{p^{e+1}}$, r_e cannot be lifted to a root modulo p^{e+1} .

Let r_e be a multiple root of a rotated polynomial $f_{u,v}(x) \pmod{p^e}$ for $e \geq 1$. It is also a multiple root for all rotated polynomials $f_{u+ip^e, v+jp^e}(x) \pmod{p^e}$.

Let r be a fixed integer modulo p . We discuss the case when r is a multiple root for some rotated polynomial $f_{u,v}(x) \pmod{p}$. We see that $f(r) + (ur+v)g(r) \equiv 0 \pmod{p}$ and $f'(r) + ug(r) + (ur+v)g'(r) \equiv 0 \pmod{p}$. Since $(ur+v) \equiv -f(r)/g(r) \pmod{p}$, we get $ug^2(r) \equiv f(r)g'(r) - f'(r)g(r) \pmod{p}$.

Therefore, only 1 in p of u 's admits a multiple root at $r \pmod{p}$. For the other u 's, we can compute v and update the simple contribution $p/(p^2-1)$ to slots in the sieve array. If r is a multiple root of $f_{u,v}(x) \pmod{p}$, we have to lift to count the lifted roots. We discuss the details of the lifting method in the following sections. For the moment, we describe the improved root sieve in Algorithm 2.

Algorithm 2: A faster root sieve

input : a polynomial pair f, g ; integers U, V, B ;
output: an array of approximated α -values of dimension $U \times V$;

```

1 for  $p \leq B$ ,  $p$  prime do
2   for  $x \in [0, p-1]$  do
3     compute  $\tilde{u}$  such that  $\tilde{u}g^2(x) \equiv f(x)g'(x) - f'(x)g(x) \pmod{p}$ ;
4     for  $u \in [0, p-1]$  do
5       compute  $v$  such that  $f(x) + uxg(x) + vg(x) \equiv 0 \pmod{p}$ ;
6       if  $u \neq \tilde{u}$ ;
7       then
8         update  $\nu_p(f_{u+ip, v+jp})$  in sieving;
9       else
10        lift to count multiple roots of  $f_{\tilde{u}, \tilde{v}}(x) \pmod{p^e}$  such that
            $(\tilde{u}, \tilde{v}) \equiv (u, v) \pmod{p}$ ,  $\tilde{u}, \tilde{v} \leq p^e$ ,  $p^e \leq B$  and then sieve;
```

Let $r = x$ be fixed in Line 2. In Line 3, we compute \tilde{u} such that r is a multiple root of $f_{\tilde{u}, v}(x)$ for some v . If $u \neq \tilde{u}$, r is a simple root for this u , and some v which will be computed in Line 5. If $u = \tilde{u}$, $f_{u,v}(x)$ admits r as a multiple root. We need to lift (up to degree d) to count the roots.

³ $\nu_p(F_{u,v}) \log p$, the contribution of the root $r_1 \pmod{p}$ to $\alpha(F_{u,v})$.

The running-time to do this is about

$$\sum_{\substack{p \leq B \\ p \text{ prime}}} \left(p \left((p-1) \frac{UV}{p^2} + O\left(\frac{UV}{p^2}\right) \right) \right) = O\left(UV \frac{B}{\log B}\right).$$

The asymptotic running-time has the same magnitude. In practice, however, we benefit of not considering the prime powers. For comparison, Murphy's root sieve takes about $UV \sum_{p \leq B} (\log B) / (\log p)$ operations, while Algorithm 2 takes about $UV \sum_{p \leq B} 1$ operations. Taking $B = 200$ for instance. $\sum_{p \leq 200} (\log 200) / (\log p) \approx 2705$ and $\sum_{p \leq 200} 1 = 46$.

5 A two-stage method

We give a two-stage algorithm for the root optimization. The algorithm is motivated by previous work by Gower [6], Jason Papadopoulos (personal communication), Stahlke and Kleinjung [18], who suggested to consider congruence classes modulo small primes.

If the permissible rotation bounds U, V are large, the root sieve can take a long time for each polynomial. This is even more inconvenient if there are many polynomials. We describe a faster method for root optimization based on the following ideas.

A polynomial with only a few roots modulo small prime powers p^e is less likely to have a good α -value. Therefore, rotated polynomials with many (comparably) roots modulo small prime powers are first detected. A further root sieve for larger prime powers can then be applied.

In the first stage, we find a (or some) good rotated pair $(u_0, v_0) \pmod{p_1^{e_1} \cdots p_m^{e_m}}$ such that the polynomial $f_{u_0, v_0}(x)$ has many roots modulo (very) small prime powers $p_1^{e_1}, \dots, p_m^{e_m}$. Let B_s be an upper bound for $p_m^{e_m}$. In the second stage, we apply the root sieve in Algorithm 2 to the polynomial $f_{u_0, v_0}(x)$ for larger prime powers up to some bound B .

5.1 Stage 1

Given $f(x)$, we want to find a rotated polynomial $f_{u_0, v_0}(x)$ which has many roots modulo small primes and small prime powers. Let the prime powers be $p_1^{e_1}, \dots, p_m^{e_m}$. There are several ways to generate $f_{u_0, v_0}(x)$.

First, we can root-sieve a matrix of pairs (u, v) of size $(\prod_{i=1}^m p_i^{e_i})^2$ and pick up the best (u, v) pair(s) as (u_0, v_0) . If the matrix is small, there is no need to restrict the bound in the root sieve to be B_s . We can use the larger bound B . If the matrix is large, however, the root sieve might be slow. We describe a faster strategy.

We first find m (or more⁴) individual polynomials $f_{u_i, v_i, p_i}(x)$ ($1 \leq i \leq m$) each of which has many roots modulo small $p_i^{e_i}$. The values u_i and v_i are bounded by $p_i^{e_i}$. We combine them to obtain a polynomial $f_{u_0, v_0}(x) \pmod{\prod_{i=1}^m p_i^{e_i}}$ using the Chinese Remainder Theorem. The polynomial $f_{u_0, v_0}(x) \pmod{p_i^k}$ has the same number of roots as the individual polynomials $f_{u_i, v_i, p_i}(x) \pmod{p_i^k}$ for $1 \leq k \leq e_i$. Hence the

⁴For each p_i , we can generate more than one polynomial. In Stage 2 we consider multi-sets of combinations.

combined polynomial is likely to have many roots modulo small prime powers $p_1^{e_1}, \dots, p_m^{e_m}$.

Individual polynomials. To find individual polynomials $f_{u_i, v_i, p_i}(x)$ that have many roots modulo small prime powers $p_i^{e_i}$, we can root-sieve a square matrix $p_i^{e_i} \times p_i^{e_i}$ and pick up the good pairs.

Alternatively, we use a lifting method together with a $p_i^{2e_i}$ -ary tree data structure. This seems to be more efficient when $p_i^{2e_i}$ is large. For each $p_i^{e_i}$, we construct a tree of height e_i and record good (u, v) pairs during the lift. The lift is based on Hensel's lemma. For convenience, we fix $f(x) \pmod{p}$ where $p = p_i$ and $e = e_i$ for some i . We describe the method.

We create a root node. In the base case, we search for polynomials $f_{u,v}(x) \pmod{p}$ ($u, v \in [0, p)$) which have many roots and record them in the tree. There can be at most p^2 level-1 leaves for the root node. In practice, one can discard those leaves with fewer (comparably) roots and only keep the best branch.

Let a level-1 leaf be $(u, v) \pmod{p}$. A simple root is uniquely lifted. If the polynomial $f_{u,v}(x) \pmod{p}$ only gives rise to simple roots, we already know the exact p -valuation of $f_{u,v}(x)$. In case of multiple roots, we need to lift and record the lifted pairs. Assume that $f_{u,v}(x) \pmod{p}$ has some multiple root r_m and some simple root r_s . We want to update the p -valuation for rotated polynomials

$$f(x) + \left(\left(u + \sum_{k=1}^{e-1} i_k p^k \right) x + \left(v + \sum_{k=1}^{e-1} j_k p^k \right) \right) g(x) \pmod{p^e} \quad (5)$$

where each $i_k, j_k \in [0, p)$. We give the following procedure for the lifting.

1. For a simple root r_s , we find out which of the rotated polynomials $f_{u+ip, v+jp}(x) \pmod{p^2}$ admit r_s as a root. If $f_{u+ip, v+jp}(r_s) \equiv 0 \pmod{p^2}$ for some i, j , then

$$(ir_s + j)g(r_s) + f_{u,v}(r_s)/p \equiv 0 \pmod{p}. \quad (6)$$

Hence the set of (i, j) 's satisfies a linear congruence equation. For simple roots, there is no need to compute the lifted root. It is sufficient to update the p -valuation contributed by r_s to polynomials $f_{u+ip, v+jp}(x)$.

2. Let r_m be a multiple root of $f_{u,v}(x) \pmod{p}$. If a rotated polynomial $f_{u+ip, v+jp}(x) \pmod{p^2}$ admits r_m as a root for some (i, j) , all the $\{r_m + lp\}$ ($0 \leq l < p$) are also roots for the polynomial. In addition, $f'_{u+ip, v+jp}(r_m + lp) \equiv 0 \pmod{p}$. We record the multiple roots $\{r_m + lp\}$ together with the $\{(u + ip, v + jp)\}$ pairs. The procedure also works for the lift from p^e to p^{e+1} for higher e 's.

We consider the memory usage of the p^2 -ary tree. If r is a root of $f_{u,v}(x) \pmod{p}$, Equation (6) shows a node $(u, v) \pmod{p}$ gives p lifted nodes $(u + ip, v + jp) \pmod{p^2}$ for some (i, j) 's. Since $f_{u,v}(x) \pmod{p}$ can potentially have other roots besides r , there could be at most p^2 pairs $(u + ip, v + jp) \pmod{p^2}$. The procedure also needs to record the multiple roots for each node. We are mainly interested in the bottom level leaves

of the tree, those $(u, v) \pmod{p^e}$. It is safe to delete the tree path which will not be used anymore. Hence a depth-first lifting method can be used. In practice, the memory usage is often smaller than a sieve array of size p^{2e} .

For each p , we find a polynomial that either has many simple roots or many multiple roots which can be lifted further. Tiny primes p 's are more likely to be ramified. Hence we are more likely to meet multiple roots for tiny p .

CRTs. For each p , we have generated some polynomial(s) rotated by $(ux+v)g(x) \pmod{p^e}$ which have comparably good expected p -valuation. For convenience, we identify the rotated polynomial by pair (u, v) .

Stage 1 repeats for prime powers $p_1^{e_1}, \dots, p_m^{e_m}$. Let $M = \prod_{i=1}^m p_i^{e_i}$. We generate the multi-sets combinations of pairs $\{(u, v)\}$ and recover a set of $\{(u_0, v_0)\} \pmod{M}$. We fix such a pair (rotated polynomial) $(u_0, v_0) \pmod{M}$.

The whole search space is an integral lattice of \mathbb{Z}^2 . In Stage 2, we want to root-sieve on the sublattice points defined by $(u_0 + \gamma M, v_0 + \beta M)$ where $(\gamma, \beta) \in \mathbb{Z}^2$. The sublattice points are expected to give rotated polynomials with good root properties, since the polynomials have many roots modulo $p_1^{e_1}, \dots, p_m^{e_m}$.

We often choose the p_i 's to be the smallest consecutive primes since they are likely to contribute most to the α -value. The exponents e_i in prime powers $p_i^{e_i}$ need some more inspection. If e_i is too small, the sieving range $(\gamma, \beta) \in \mathbb{Z}^2$ can be large. If e_i is too large, M is large and hence some polynomials which have good size property might be omitted in the root sieve. One heuristic is to choose $p_i^{e_i} \lesssim p_j^{e_j}$ for $i > j$, $i, j \in [1, m]$. To determine m , one can choose M to be comparable to the sieving bound U . Assume that $M \approx U$. We can discard those (u_0, v_0) 's such that $u_0 > U$. If u_0 is comparable to U , it is sufficient to use a line sieve for constant rotations.

Remark 5.1. In the implementation, we may want to tune the parameters by trying several sets of parameters such as various p_i 's and e_i 's. We can run a test root sieve in short intervals. The set of parameters which generates the best score is then used.

5.2 Stage 2

In Stage 2, we apply the root sieve in Algorithm 2 to polynomial $f_{u_0, v_0}(x)$, perhaps with some larger prime bound. In the root sieve, one can reuse the code from Stage 1, where the updates of α -values can be batched. We describe the method as follows.

Sieve on sublattice. Let $M = \prod_{i=1}^m p_i^{e_i}$ and (u_0, v_0) be fixed from Stage 1. In the second stage, we do the root sieve for (larger) prime powers on the sublattice defined by $\{(u_0 + \gamma M, v_0 + \beta M)\}$ where $\gamma, \beta \in \mathbb{Z}$. Let p be a prime and $r_k \pmod{p^k}$ be a root of

$$f(x) + \left((u_0 + \gamma M)x + (v_0 + \beta M) \right) g(x) \pmod{p^k}$$

for some fixed integers γ, β . The sieve on the sublattice follows from

$$f(r_k) + \left((u_0 + M(\gamma + ip^k))r_k + (v_0 + M(\beta + jp^k)) \right) g(r_k) \equiv 0 \pmod{p^k}$$

for integers $i, j \in \mathbb{Z}$. We consider the root sieve for a fixed prime p in Algorithm 2.

Let $f(x), g(x), M, u_0, v_0$ be fixed from Stage 1. In Algorithm 2, we assume u, r are fixed for the moment. Let p be a prime not dividing M . The sieve array has approximate size $\lfloor U/M \rfloor \times \lfloor V/M \rfloor$. Each element (γ, β) in the sieve array stands for a point $(u_0 + \gamma M, v_0 + \beta M)$ in \mathbb{Z}^2 . We solve for v in $f(r) + urg(r) + vg(r) \equiv 0 \pmod{p}$. Knowing (u, v) , we can solve for (γ, β) in $u \equiv u_0 + \gamma M \pmod{p}$ and $v \equiv v_0 + \beta M \pmod{p}$, provided that $p \nmid M$.

For the moment, we fix integers γ, β . If r is a simple root, it is sufficient to sieve $(\gamma + ip, \beta + jp)$ for various (i, j) 's and update the p -valuation $p \log p / (p^2 - 1)$ to each slot. If r is a multiple root, we can use a similar lifting procedure as in Stage 1. We describe the recursion to deal with multiple roots in Algorithm 3.

Algorithm 3: Recursion for multiple roots

input : a polynomial pair f, g ; integers U, V, B ; node (u, v) , tree height e , current level k , prime p ;
output: updated α -values array;
1 **for** multiple roots r of $f_{u,v}(x) \pmod{p}$ **do**
2 **for** $k < e$ **do**
3 compute (i, j) 's in $(ir + j)g(r) + f_{u,v}(r)/p^k \equiv 0 \pmod{p}$;
4 create child nodes $(u + ip^k, v + jp^k)$ with roots $\{r + lp^k\}, \forall l \in [0, p)$;
5 recursively call Algorithm 3 on (u, v) 's leftmost child node;
6 change coordinates for current node (u, v) and sieve;
7 delete current node and move to its sibling node or parent node;

From Stage 1, we know u_0, v_0 . In Algorithm 2, we fix u, r and solve for v . Given a multiple root r of $f(x) \pmod{p^k}$, we find pairs (u', v') such that $f_{u',v'}(r) \equiv 0 \pmod{p^{k+1}}$ where $u' \equiv u \pmod{p^k}$ and $v' \equiv v \pmod{p^k}$. We can construct nodes representing the (u', v') pairs together with their roots. In the recursion, we compute the lifted nodes in a depth-first manner. Once the maximum level p^e is reached, we do the root sieve for the current nodes and delete the nodes which have been sieved.

When a lifted tree node $(u', v') \pmod{p^k}$ is created, the number of roots for $f_{u',v'}(x) \pmod{p^k}$ is known. In the root sieve, the α -scores can be updated in a batch for all the roots of $f_{u',v'}(x) \pmod{p^k}$. For each node (u', v') , we also need to compute the corresponding coordinates in the sieve array.

Primes p dividing M . We have assumed that p is a prime not dividing M . From Stage 1, M is a product of prime powers $p_i^{e_i}$ for $1 \leq i \leq m$.

For accuracy, we can also consider primes powers $p_i^{e'_i}$ with $e'_i \neq e_i$ such that p_i appears in the M . Let r be root of $f_{u,v}(x) \pmod{p}$. If r is a simple root, there is no need to consider any liftings. Hence we consider polynomials $f_{u,v}(x) \pmod{p}$ which have a multiple root.

We fix some $p = p_i$ and $e = e_i$, which are used in Stage 1. Let u, v, p be fixed in Algorithm 2. Let e' be the exponent of p that we want to consider in Stage 2. There are two cases depending on e' .

If $e' \leq e$, the points on the sublattice have equal scores contributed by roots modulo $p^{e'}$. It is sufficient to look at the multiple roots modulo p^k for $k \leq e'$. In Algorithm 2, we either sieve all slots of the array or do not sieve at all. Given u, v, p, k , if $v \equiv v_0 \pmod{p^k}$ in $v \equiv v_0 + \beta M \pmod{p^k}$, we need to sieve the whole array. This can be omitted because it will give the same result for each polynomial and we only want to compare polynomials. If $v_0 \not\equiv v \pmod{p^k}$, no slot satisfies the equation. Therefore, it is safe to skip the current iteration when $e' \leq e$.

If $e' > e$, the rotated polynomials $(u, v) \pmod{p^k}$ for $e < k \leq e'$ may have different behaviors. We describe some modifications in the lifting procedure. Let $u \equiv u_0 \pmod{p^k}$, r, v_0 be fixed in Algorithm 2. We compute v . We want to know which points (polynomials) on the sieve array are equivalent to $(u, v) \pmod{p^k}$.

For $k \leq e$, the situation is similar to the case when $e' \leq e$. If the equation $v \equiv v_0 \pmod{p^k}$ is satisfied, we record the node $(u, v) \pmod{p^k}$ for further liftings. There is no need to sieve since all slots on the sieve array have equal scores for roots modulo p^k . If $v_0 \not\equiv v \pmod{p}$ where $k = 1$, we have neither to root-sieve nor record the node. Let $e < k \leq e'$. If $(u', v') \pmod{p^k}$ satisfies $u' \equiv u \pmod{p}$ and $v' \equiv v \pmod{p}$, we need

$$v_0 + \beta M \equiv v' \pmod{p^k}.$$

The equation is solvable for β only if

$$v_0 \equiv v' \pmod{p^k}.$$

Hence it is safe to discard those $(u, v) \pmod{p}$ such that $u \equiv u_0 \pmod{p}$ but

$$v \not\equiv v_0 \pmod{p}.$$

On the other hand, we consider some k in $e < k \leq e'$. In the lifting procedure, we record nodes without sieving until we reach the level- $(e+1)$ nodes. Starting from a node (u, v) modulo p^{e+1} , that is $k > e$, we want to solve the equation

$$v_0 + \beta M \equiv v \pmod{p^k}.$$

The depth-first lifting procedure shows that

$$v_0 \equiv v \pmod{p^e}.$$

Hence β is solvable in the following equation

$$\frac{v_0 - v}{p^e} + \frac{M}{p^e} \beta \equiv 0 \pmod{p^{k-e}}$$

since $\gcd(M/p^e, p) = 1$. In the root sieve, we step the array by $\beta + jp^{k-e}$ for various j .

5.3 Further remarks and improvements

Let (U, V) be the rotation bounds for the polynomial. The root sieve in Algorithm 2 runs asymptotically in time $UVB/\log B$ (ignoring constant factors). In Stage 2, the searching space is restricted to a sublattice determined by $M = \prod_{i=1}^m p_i^{e_i}$, where the parameters p_i 's depend on Stage 1. Hence, the root sieve in Stage 2 runs in time about $UVB/(M^2 \log B)$.

In Stage 2, the points not on the sublattice are discarded since compared to points on the sublattice they have worse p -valuation for those p 's in Stage 1. We assumed that they were unlikely to give rise to polynomials with good root properties. However, a polynomial could have good $\alpha(F)$ while some p in M gives a poor p -valuation. This often happens when some p' -valuation of $p' \nmid M$, those ignored in Stage 1, is exceptionally good, and hence mitigates some poor p -valuation where $p \mid M$.

Alternatively, we can use a root sieve to identify good rotations in Stage 1 for some small sieving bounds (U', V') . Then we examine the pattern of p -valuation of these polynomials and decide the congruence classes used in Stage 2.

We have ignored the size property of polynomials in the algorithms. We have assumed that polynomials rotated by similar (u, v) 's have comparable size. In practice, some trials are often needed to decide the sieving bounds (U, V) . We give some further remarks regarding the implementation.

Block sieving. The root sieve makes frequent memory references to the array. However, there is only one arithmetic operation for each array element. The time spent on retrieving memory often dominates. For instance, the root sieve may cause cache misses if the sieve on p steps over a large sieve array. A common way to deal with cache misses is to sieve in blocks.

We partition the sieving region into multiple blocks each of whose size is at most the cache size. In the root sieve, we attempt to keep each block in the cache while many arithmetic operations are applied. The fragment of the block sieving is described in Algorithm 4.

Algorithm 4: Block sieving

input : a polynomial pair f, g ; integers U, V, B ;
output: an array of approximated α -values in dimension $U \times V$;
1 **for** $x \leq B$ **do**
2 **for each block do**
3 **for** p where $x < p \leq B$ **do**
4

We have also changed the order of iterations to better facilitate the block sieving. This might give some benefits due to the following heuristic. In Algorithm 2, when p is small, polynomial roots x modulo p are small. The number of roots $x \leq p$ blocked for sieving is also limited. Instead

we block primes p . If x is small, there are still many p 's which can be blocked.

For multiple roots, we might need to sieve in steps p^k for $k \geq 1$. When p^k is not too small, each block has only a few (or none) references. In this case, we may use a sorting-based sieving procedure like the bucket sieve [1].

Arithmetic. The coefficients of the rotated polynomials are multiple precision numbers. Since p^e can often fit into a single precision integer, it is sufficient to use single precision in most parts of the algorithms.

The algorithms involve arithmetic on p^k for all $k \leq e$. It is sufficient to store polynomial coefficients modulo p^e and do the modulo reduction for arithmetic modulo p^k . Let D be a multiple precision integer. In the algorithm, we use a single precision integer S instead of D where $S = D \pmod{p^e}$. If $x \equiv D \pmod{p^k}$ for $k \leq e$, it is clear that $x \equiv S \pmod{p^k}$. Hence we can use the S in the root optimization.

In addition, the range of possible α -values is small. We may use short integers to approximate the α -values instead of storing floating point numbers. This might save some memory.

Quadratic rotation. Sextic polynomials have been used in the factorizations of many large integers such as RSA-768. Rotations by quadratic polynomials can be used for sextic polynomials if the coefficients and skewness of the polynomials are large. We have assumed that W is small in $f_{w,u,v}(x)$ and we restricted to use linear rotations in this section. If the permissible bound for W is large, we can use a similar idea to that in Stage 1 to find good sublattices in three variables. At the end of Stage 1, a set of polynomials having good α -values are found which are defined by rotations of (w_0, u_0, v_0) 's. In Stage 2, we root-sieve on the sublattice $\{(w_0 + \delta M, u_0 + \gamma M, v_0 + \beta M)\}$ where $\delta, \gamma, \beta \in \mathbb{Z}$.

6 Conclusion

Root optimization aims to produce polynomials that have many roots modulo small primes and prime powers. We gave some faster methods for root optimization based on Hensel's lifting lemma and root sieve on congruences classes modulo small prime powers. The algorithms described here have been implemented and tested in practice. The implementation can be found in CADO-NFS [2].

References

- [1] K. Aoki and H. Ueda. Sieving using bucket sort. In *Proceedings of ASIACRYPT '04*, volume 3329 of *Lecture Notes in Computer Science*, pages 92–102. Springer, 2004.
- [2] S. Bai, P. Gaudry, A. Kruppa, F. Morain, L. Muller, E. Thomé, P. Zimmermann, *et al.* CADO-NFS, an implementation of the number field sieve. <http://cado-nfs.gforge.inria.fr>, 2011.

- [3] H. Boender. *Factoring large integers with the quadratic sieve*. PhD thesis, Leiden University, 1997.
- [4] J. Buhler, H. Lenstra, and C. Pomerance. Factoring integers with the number field sieve. In Lenstra and Lenstra [11], pages 50–94.
- [5] W. Ekkelkamp. Predicting the sieving effort for the number field sieve. In *Proceedings of ANTS-VIII*, volume 5011 of *Lecture Notes in Computer Science*, pages 167–179. Springer, 2008.
- [6] J. E. Gower. Rotations and translations of number field sieve polynomials. In *Proceedings of ASIACRYPT '03*, volume 2894 of *Lecture Notes in Computer Science*, pages 302–310. Springer, 2003.
- [7] A. Granville. Smooth numbers: computational number theory and beyond. In *Proc. MSRI Conf. Algorithmic Number Theory: Lattices, Number Fields, Curves and Cryptography*. MSRI Publications, Volume 44, 2008.
- [8] A. Hildebrand and G. Tenenbaum. Integers without large prime factors. *Journal de Théorie des Nombres de Bordeaux*, 5(2):411–484, 1993.
- [9] T. Kleinjung. On polynomial selection for the general number field sieve. *Mathematics of Computation*, 75(256):2037–2047, 2006.
- [10] T. Kleinjung. Polynomial selection. In *CADO workshop on integer factorization*, INRIA Nancy, 2008. <http://cado.gforge.inria.fr/workshop/slides/kleinjung.pdf>.
- [11] A. K. Lenstra and H. W. Lenstra, Jr., editors. *The Development of the Number Field Sieve*, volume 1554 of *Lecture Notes in Mathematics*. Springer, 1993.
- [12] M. A. Morrison and J. Brillhart. A method of factoring and the factorization of F_7 . *Math. Comp.*, 29(129):183205, 1975.
- [13] B. A. Murphy. Modelling the Yield of Number Field Sieve Polynomials. In *Algorithmic Number Theory - ANTS III, LNCS 1443*, pages 137–147, 1998.
- [14] B. A. Murphy. *Polynomial selection for the number field sieve integer factorisation algorithm*. PhD thesis, The Australian National University, 1999.
- [15] B. A. Murphy and R. P. Brent. On quadratic polynomials for the number field sieve. In *Proceedings of the CATS '98*, volume 20 of *Australian Computer Science Communications*, pages 199–213. Springer, 1998.
- [16] J. M. Pollard. The lattice sieve. In Lenstra and Lenstra [11], pages 43–49.
- [17] C. Pomerance and J. Wagstaff, S. S. Implementation of the continued fraction integer factoring algorithm. *Congr. Numer.*, 37:99118, 1983.
- [18] C. Stahlke and T. Kleinjung. Ideas for finding better polynomials to use in GNFS. In *Workshop on Factoring Large Numbers, Discrete Logarithms and Cryptanalytical Hardware*, Institut für Experimentelle Mathematik, Universität Duisburg-Essen, 2008.